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Server API

API that can enable server matching or controls the device from the BioStar application.

- BS2_SetServerMatchingHandler: Configures the server matching handler.
- BS2_VerifyUser: Transfers user information mapped to the card or user ID authentication results to the device.
- BS2_IdentifyUser: Transfers user information mapped to the fingerprint authentication results to the device.
- BS2_VerifyUserEx: Transfers user information mapped to the card or user ID authentication results to the device. (Applies only for v2.4 FW group)
- BS2_IdentifyUserEx: Transfers user information mapped to the fingerprint authentication results to the device. (Applies only for v2.4 FW group)

Callback Function

```
typedef void (*OnVerifyUser)(uint32_t deviceId, uint16_t seq, uint8_t
isCard, uint8_t cardType, const uint8_t* data, uint32_t dataLen);
typedef void (*OnIdentifyUser)(uint32_t deviceId, uint16_t seq, uint8_t
format, const uint8_t* templateData, uint32_t templateSize);
```

1. *OnVerifyUser*
Callback function that is called when the BioStar application needs to distinguish whether the card or user ID matches.

2. *OnIdentifyUser*
Callback function that is called when the BioStar application needs to distinguish whether the fingerprint matches.