

**BS2\_GetAuthOperatorLevelEx**

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# BS2\_GetAuthOperatorLevelEx

[ + 2.6.3]

userIDs가

BS2\_SetAuthConfigBS2\_GetAuthConfig10

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BS2\_SetAuthConfigBS2\_GetAuthConfig가

```
#include "BS_API.h"

int BS2_GetAuthOperatorLevelEx(void* context, BS2_DEVICE_ID deviceId,
BS2_USER_ID* userIDs, uint32_t userIDCount, BS2AuthOperatorLevel**
operatorlevelObj, uint32_t* numOperatorlevel);
```

BS2AuthOperatorLevel

- [In] *context* : Context
- [In] *deviceId* :
- [In] *userIDs* : 가
- [In] *userIDCount* :
- [Out] *operatorlevelObj* :
- [Out] *numOperatorlevel* :

operatorlevelObj

BS2\_ReleaseObject

BS\_SDK\_SUCCESS, 가

[BS2\\_GetAuthOperatorLevelEx](#)  
[BS2\\_GetAllAuthOperatorLevelEx](#)  
[BS2\\_SetAuthOperatorLevelEx](#)  
[BS2\\_RemoveAuthOperatorLevelEx](#)  
[BS2\\_RemoveAllAuthOperatorLevelEx](#)

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