

**BS2\_GetDstConfig** ..... 1  
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# BS2\_GetDstConfig

DST            가            .

```
#include "BS_API.h"

int BS2_GetDstConfig(void* context, uint32_t deviceId, BS2DstConfig* config);
```

BS2DstConfig

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *config* : DST

BS\_SDK\_SUCCESS            ,            가

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Last update: **2018/03/09 14:57**