

**BS2\_GetUserDatabaseInfoFromDir** ..... 1

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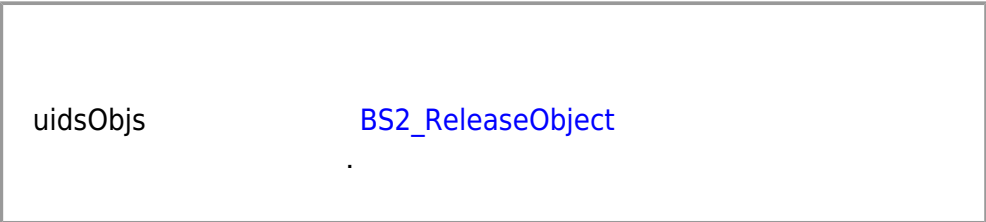
# BS2\_GetUserDatabaseInfoFromDir

[+ 2.5.0] USB Data ( , , , ) 가

```
#include "BS_API.h"

int BS2_GetUserDatabaseInfoFromDir(void* context, const char* szDir,
uint32_t* numUsers, uint32_t* numCards, uint32_t* numFingers, uint32_t*
numFaces, IsAcceptableUserID ptrIsAcceptableUserID);
```

- [In] *context* : Context
- [Out] *szDir* : Data
- [Out] *numUsers* :
- [Out] *numCards* :
- [Out] *numFingers* :
- [Out] *numFaces* :
- [In] *ptrIsAcceptableUserID* : TBD



BS\_SDK\_SUCCESS , 가

- [BS2\\_AllocateUsbContext](#)
- [BS2\\_ReleaseUsbContext](#)
- [BS2\\_GetUserListFromDir](#)
- [BS2\\_GetUserInfosFromDir](#)
- [BS2\\_GetUserDatasFromDir](#)

[BS2\\_GetUserInfosExFromDir](#)  
[BS2\\_GetUserDatasExFromDir](#)  
[BS2\\_GetLogFromDir](#)  
[BS2\\_GetLogBlobFromDir](#)  
[BS2\\_GetFilteredLogFromDir](#)

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