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# BS2\_GetUserDatasFaceExFromDir

[+2.7.1] USB Data 가 .  
FaceStaion F2 export USB file .

```
#include "BS_API.h"

int BS2_GetUserDatasFaceExFromDir(void* context, const char* szDir, char*
uids, uint32_t uidCount, BS2UserFaceExBlob* userBlob, BS2_USER_MASK
userMask);
```

## BS2UserFaceExBlob

- [In] *context* : Context
- [In] *szDir* : Data
- [In] *uids* : 가
- [In] *uidCount* :
- [Out] *userBlob* :
- [In] *userMask* : Mask

0x0000	
0x0001	data
0x0002	
0x0004	
0x0008	
0x0010	PIN
0x0020	
0x0040	
0x0080	
0x0100	
0x0200	
0x0400	
0x0800	(FaceStation F2)
0x1000	(FaceStation F2)

0xFFFF	

BS\_SDK\_SUCCESS , 가

BS2\_GetUserInfosFaceExFromDir

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