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BS2_RemoveHolidayGroup

```
#include "BS_API.h"

int BS2_RemoveHolidayGroup(void* context, uint32_t deviceId, uint32_t* holidayGroupIds, uint32_t holidayGroupIdCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *holidayGroupIds* : holiday group id
- [In] *holidayGroupIdCount* : holiday group id

BS_SDK_SUCCESS , 가

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