

BS2_SetDeviceEventListener 1
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BS2_SetDeviceEventListener

Subnet BioStar , 가

```
#include "BS_API.h"
```

```
int BS2_SetDeviceEventListener(void* context, OnDeviceFound ptrDeviceFound,
OnDeviceAccepted ptrDeviceAccepted, OnDeviceConnected ptrDeviceConnected,
OnDeviceDisconnected ptrDeviceDisconnected);
```

- [In] *context* : Context
- [In] *ptrDeviceFound* :
- [In] *ptrDeviceAccepted* : 가 BioStar
- [In] *ptrDeviceConnected* :
- [In] *ptrDeviceDisconnected* :

BS_SDK_SUCCESS , 가

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