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BS2_SetLift

Lift

```
#include "BS_API.h"

int BS2_SetLift(void* context, uint32_t deviceId, BS2Lift* lifts, uint32_t liftCount);
```

BS2Lift

- [In] *context* : Context
- [In] *deviceId* :
- [In] *lifts* : lift
- [In] *liftCount* : lift

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