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BS2_StopMonitoringLog

```
#include "BS_API.h"

int BS2_StopMonitoringLog(void* context, uint32_t deviceId);
```

- [In] *context* : Context
- [In] *deviceId* :

BS_SDK_SUCCESS , 가

C#

```
Console.WriteLine("Trying to deactivate log monitoring.");
result = (BS2ErrorCode)API.BS2_StopMonitoringLog(sdkContext, deviceId);
if (result != BS2ErrorCode.BS_SDK_SUCCESS)
{
    Console.WriteLine("Got error({0}).", result);
}

cbOnLogReceivedEx = null;
```

[BS2_StartMonitoringLog](#)

From:
<https://kb.supremainc.com/kbtest/> - **BioStar 2 Device SDK**

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Last update: **2021/12/30 12:50**

