

Communication API 1
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Communication API

API

LAN, USB, RS485

BS2_SetDeviceEventListener

- `BS2_SetDeviceEventListener`: Event listener
- `BS2_SearchDevices`: Subnet
- `BS2_SearchDevicesEx`: IP
- `BS2_GetDevices`: 가
- `BS2_ConnectDevice`:
- `BS2_ConnectDeviceViaIP`: IP Port
- `BS2_DisconnectDevice`:
- `BS2_SetKeepAliveTimeout`: Keep-alive timeout
- `BS2_SetNotificationListener`: Notification listener
- `BS2_SetServerPort`: Server Port
- `BS2_SetSSLServerPort`: Server SSL Port

```
typedef void (*OnDeviceFound)(uint32_t deviceId);
typedef void (*OnDeviceAccepted)(BS2_DEVICE_ID deviceId);
typedef void (*OnDeviceConnected)(uint32_t deviceId);
typedef void (*OnDeviceDisconnected)(uint32_t deviceId);
typedef void (*OnAlarmFired)(BS2_DEVICE_ID deviceId, const BS2Event* event);
typedef void (*OnInputDetected)(BS2_DEVICE_ID deviceId, const BS2Event* event);
typedef void (*OnConfigChanged)(BS2_DEVICE_ID deviceId, uint32_t configMask);
```

1. *OnDeviceFound*

Subnet BioStar

2. *OnDeviceAccepted*

BioStar 가 BioStar

3. *OnDeviceConnected*

BioStar

4. *OnDeviceDisconnected*

BioStar

5. *OnAlarmFired*

Zone

6. *OnInputDetected*

가

7. *OnConfigChanged*

Configuration

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<https://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

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