

# Table of Contents

<b>BS2_ClearLog</b> .....	1
Declaration .....	1
Parameter .....	1
Return Value .....	1
See Also .....	1

[Log Management API](#) > [BS2\\_ClearLog](#)

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## BS2\_ClearLog

Deletes all logs.

Id values(refer to `log_management_api#BS2Event`, `log_management_api#BS2EventBlob`) which are internally managed after calling functions are not initialized or changed.

Newly generated log id will be +1 to the previous id value.

Id can be increased up to `0xFFFFFFFF`(maximum value of `uint32_t`) and then it will be increased from 0 again.

### Declaration

```
#include "BS_API.h"
int BS2_ClearLog(void* context, uint32_t deviceId);
```

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID

### Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.

If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_GetLog](#)

[BS2\\_GetFilteredLog](#)

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