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BS2_EnrolUser

Enrolls new user.

> **Tip**
> Please use BS2_EnrollUserFaceEx for user enrollment to **FaceStation F2**.

Declaration

```
#include "BS_API.h"

int BS2_EnrolUser(void* context, uint32_t deviceId, BS2UserBlob* userBlob,
uint32_t userCount, uint8_t overwrite);
```

> See BS2UserBlob Structure

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *userBlob* : User information trying to enroll
- [In] *userCount* : Number of users
- [In] *overwrite* : Whether to overwrite duplicated user

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

BS2_GetUserList
BS2_RemoveUser

[BS2_RemoveAllUser](#)

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