

Table of Contents

| | |
|-------------------------------------|---|
| BS2_GetAllHolidayGroup | 1 |
| Declaration | 1 |
| Parameter | 1 |
| Return Value | 1 |
| See Also | 1 |

[Access Control API](#) > [BS2_GetAllHolidayGroup](#)

BS2_GetAllHolidayGroup

Retrieves all holiday groups.

Declaration

```
#include "BS_API.h"

int BS2_GetAllHolidayGroup(void* context, uint32_t deviceId,
BS2HolidayGroup** holidayGroupObj, uint32_t* numHolidayGroup);
```

[See BS2HolidayGroup Structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [Out] *holidayGroupObj* : Holiday group list pointer
- [Out] *numHolidayGroup* : Number of holiday groups

NOTE

The *holidayGroupObj* variable needs to return the memory to the system by the [BS2_ReleaseObject](#) function after being used.

Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetHolidayGroup](#)
[BS2_SetHolidayGroup](#)
[BS2_RemoveHolidayGroup](#)

BS2_RemoveAllHolidayGroup

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