

Table of Contents

BS2_GetServerPort

Declaration

Parameter

Return Value

..... 1

..... 1

..... 1

..... 1

[Communication API](#) > [BS2_GetServerPort](#)

BS2_GetServerPort

[+ 2.6.3] Retrieves server port setting.

Declaration

```
#include "BS_API.h"

int BS2_GetServerPort(void* context, BS2_PORT* serverPort);
```

Parameter

- [In] *context* : Context
- [In] *serverport* : Server port

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

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