

Table of Contents

BS2_GetUserList	1
Declaration	1
Parameter	1
Return Value	1
See Also	1

[User Management API](#) > [BS2_GetUserList](#)

BS2_GetUserList

Gets enrolled user ID as array. The size of the user ID is [BS2_USER_ID_SIZE](#).

Declaration

```
#include "BS_API.h"

int BS2_GetUserList(void* context, uint32_t deviceId, char** uidsObjs,
uint32_t* numUid, IsAcceptableUserID ptrIsAcceptableUserID);
```

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [Out] *uidsObjs* : Pointer to store the user ID list's address
- [Out] *numUid* : Number of users
- [In] *ptrIsAcceptableUserID* : TBD

NOTE

The *uidsObjs* variable needs to return the memory to the system by the `BS2_ReleaseObject` function after being used.

Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetUserInfos](#)
[BS2_EnrolUser](#)
[BS2_RemoveUser](#)
[BS2_RemoveAllUser](#)

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