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BS2_GetUserSmallDatasFromDir

[+ 2.6.3] Gets the user information of the given user ID & usermask from USB exported data. The only difference between with [BS2_GetUserDatasFromDir](#) which is using structure [BS2UserBlob](#) is that the 5th parameter `BS2UserPhoto` of `BS2UserSmallBlob` is using pointer for efficient memory use.

Declaration

```
#include "BS_API.h"

int BS2_GetUserSmallDatasFromDir(void* context, const char* szDir, char*
uids, uint32_t uidCount, BS2UserSmallBlob* userBlob, BS2_USER_MASK
userMask);
```

[See BS2UserSmallBlob Structure](#)

Parameter

- [In] *context* : Context
- [In] *szDir* : Storage path in device
- [In] *uids* : User ID list trying to get
- [In] *uidCount* : Number of user ID
- [Out] *userBlob* : Pointer to store the user information
- [In] *userMask* : User Mask

Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.

See Also

[BS2_GetUserSmallInfosFromDir](#)
[BS2_GetUserSmallDatasFromDir](#)
[BS2_GetUserSmallInfosExFromDir](#)
[BS2_GetUserSmallDatasExFromDir](#)

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