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## BS2\_GetUserSmallInfosEx

[+ 2.6.3] Gets the user information of the given user ID with efficient use of memory.

The only difference between [BS2\\_GetUserInfosEx](#) which is using structure [BS2UserBlob](#) is that the 3rd parameter `BS2UserPhoto` of [BS2UserSmallBlobEx](#) is using pointer for efficient memory use.

### Declaration

```
#include "BS_API.h"

int BS2_GetUserSmallInfosEx(void* context, uint32_t deviceId, char* uids,
uint32_t uidCount, BS2UserSmallBlobEx* userBlob);
```

[See BS2UserSmallBlobEx Structure](#)

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *uids* : User ID list trying to get
- [In] *uidCount* : Number of user ID
- [Out] *userBlob* : Pointer to store the user information

### Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.

If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_EnrollUserSmall](#)  
[BS2\\_EnrollUserSmallEx](#)  
[BS2\\_GetUserSmallInfos](#)  
[BS2\\_GetUserSmallInfosEx](#)  
[BS2\\_GetUserSmallDatas](#)  
[BS2\\_GetUserSmallDatasEx](#)

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