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BS2_IsAutoConnection

Check whether automatic connection is configured.
If auto-connect is enabled, it automatically calls the connected callback function specified in
BS2_SetDeviceEventListener after the socket connection from the device is accepted.

Declaration

```
#include "BS_API.h"

int BS2_IsAutoConnection(void* context, int* enable);
```

Parameter

- [In] *context* : Context
- [Out] *enable* : Weather auto connection is configured

Return Value

If successfully done, BS_SDK_SUCCESS will be returned. If there is an error, the corresponding error
code will be returned.

See Also

BS2_SetAutoConnection