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BS2_ReleaseContext

Releases the context allocated from the `BS2_AllocateContext()` function. If the pointer value is NULL, it doesn't do any action.

NOTE
Use this if the context is not used anymore. We strongly recommend you to call this API only once when the application ends.

Declaration

```
#include "BS_API.h"

void BS2_ReleaseContext(void* context);
```

Parameter

- [In] *context* : Context

Return Value

Void

See Also

[BS2_AllocateContext](#)

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