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## BS2\_ReleaseUsbContext

[+ 2.5.0] Releases context which is allocated from the API [BS2\\_AllocateUsbContext](#). It doesn't do anything if pointer value is NULL.

### Declaration

```
#include "BS_API.h"

void BS2_ReleaseUsbContext(void* context);
```

### Parameter

- [In] *context* : USB Context

### Return Value

Void

### See Also

[BS2\\_AllocateUsbContext](#)  
[BS2\\_GetUserDatabaseInfoFromDir](#)  
[BS2\\_GetUserListFromDir](#)  
[BS2\\_GetUserInfosFromDir](#)  
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