Table of Contents

Access Control API > BS2_RemoveAccessSchedule

BS2_RemoveAccessSchedule

Removes selected time schedules.

Declaration

```
#include "BS_API.h"

int BS2_RemoveAccessSchedule(void* context, BS2_DEVICE_ID deviceId,
uint32_t* accessSheduleIds, uint32_t accessScheduleIdCount);
```

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *accessSheduleIds* : List of access schedule IDs to remove
- [In] *accessScheduleIdCount* : Number of access schedules to remove

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

BS2_GetAccessSchedule
BS2_GetAllAccessSchedule
BS2_SetAccessSchedule
BS2_RemoveAllAccessSchedule

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