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## BS2\_SetConfig

Stores configuration blob on the device.

### Declaration

```
#include "BS_API.h"

int BS2_GetConfig(void* context, uint32_t deviceId, BS2Configs* configs);
```

[See BS2Configs Structure](#)

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *configs* : Configuration blob

#### NOTE

If there is a configuration not supported by the device, an error will be returned.

### Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.  
If there is an error, the corresponding error code will be returned.

From:

<http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

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