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BS2_SetMaxThreadCount

Specifies the maximum thread count.

Declaration

```
#include "BS_API.h"

int BS2_SetMaxThreadCount(void* context, uint32_t maxThreadCount);
```

Parameter

- [In] *context* : Context
- [Out] *maxThreadCount* : Maximum thread count

> **NOTE**
> The default thread count is 4*cpu core.

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.