

# Table of Contents

<b>BS2_SetSlaveDevice</b> .....	1
Declaration .....	1
Parameter .....	1
Return Value .....	1
See Also .....	1

[Slave Control API](#) > [BS2\\_SetSlaveDevice](#)

---

## BS2\_SetSlaveDevice

Add/Modify/Delete a slave device from the master device.

### Declaration

```
#include "BS_API.h"

int BS2_SetSlaveDevice(void* context, uint32_t deviceId,
BS2Rs485SlaveDevice* slaveDevices, uint32_t slaveDeviceCount);
```

[See BS2Rs485SlaveDevice Structure](#)

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *slaveDevices* : List of slave devices
- [In] *slaveDeviceCount* : Number of slave devices

### Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.  
If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_GetSlaveDevice](#)

From:  
<http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:  
[http://kb.supremainc.com/bs2sdk/doku.php?id=en:bs2\\_setslavedevice](http://kb.supremainc.com/bs2sdk/doku.php?id=en:bs2_setslavedevice)

Last update: **2016/07/12 09:32**