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Date

2016-11-24

Bugs Fixed

1. The SDK had issues managing over 64 devices. Now the SDK is feasible to connect 1024 devices.
2. Enum **BS2APBZoneReaderTypeEnum** has been changed on the SFEnum.cs that is used when developing with C#. This enum was not equivalent to the actual value that is being used.

| Enum | Before | After |
|---------------------------|--------|-------|
| BS2_APB_ZONE_READER_NONE | 0 | -1 |
| BS2_APB_ZONE_READER_ENTRY | 1 | 0 |
| BS2_APB_ZONE_READER_EXIT | 2 | 1 |

3. API **BS2_ReadImageLog** was not able to process images over 16kB. Now, the SDK can receive image logs having size larger than 16kB.

From:

<https://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

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