

Table of Contents

Server API

.....

1

Callback Function

.....

1

OnUserPhrase

.....

2

Server API

API that can enable server matching or controls the device from the BioStar application.

Warning

BioMini&Image SDK License Error : Invalid Verification!

This is the Suprema license key you need in order to use server matching feature.

Once you receive "UFLicense.lic" file, you need to activate them using "activate_lic.exe" file.

Suprema ID sales team will give you further instruction on this.

Suprema ID: sales_id@supremainc.com

Once you activate the license, please copy this "UFLicense.lic" file into BioStar 2 device SDK folder.

The BioStar 2 device SDK version you received, you will find "example" folder there.

Please try to copy the license file to example folder (Example > cli > csharp > common > lib > x86) and see if can use server matching.

- [BS2_SetServerMatchingHandler](#): Configures the server matching handler.
- [BS2_VerifyUser](#): Transfers user information mapped to the card or user ID authentication results to the device.
- [BS2_IdentifyUser](#): Transfers user information mapped to the fingerprint authentication results to the device.
- [BS2_VerifyUserEx](#): [+ 2.4.0] Transfers user information mapped to the card or user ID authentication results to the device.
- [BS2_IdentifyUserEx](#): [+ 2.4.0] Transfers user information mapped to the fingerprint authentication results to the device.
- [BS2_VerifyUserSmall](#): [+ 2.6.3] Transfers user information mapped to the card or user ID authentication results to the device.
- [BS2_IdentifyUserSmall](#): [+ 2.6.3] Transfers user information mapped to the fingerprint authentication results to the device.
- [BS2_VerifyUserSmallEx](#): [+ 2.6.3] Transfers user information mapped to the card or user ID authentication results to the device.
- [BS2_IdentifyUserSmallEx](#): [+ 2.6.3] Transfers user information mapped to the fingerprint authentication results to the device.
- [BS2_SetUserPhraseHandler](#): [+ 2.7.0] Configures the server user phrase handler.
- [BS2_ResponseUserPhrase](#): [+ 2.7.0] Transfers the user phrase to the device.

Callback Function

```
typedef void (*OnVerifyUser)(uint32_t deviceId, uint16_t seq, uint8_t  
isCard, uint8_t cardType, const uint8_t* data, uint32_t dataLen);  
typedef void (*OnIdentifyUser)(uint32_t deviceId, uint16_t seq, uint8_t
```

```
format, const uint8_t* templateData, uint32_t templateSize);
```

1. *OnVerifyUser*

Callback function that is called when the BioStar application needs to distinguish whether the card or user ID matches.

2. *OnIdentifyUser*

Callback function that is called when the BioStar application needs to distinguish whether the fingerprint matches.

OnUserPhrase

Callback function asking for user phrase to the server.

```
typedef void (*OnUserPhrase)(uint32_t deviceId, uint16_t seq, const char* userID);
```

1. *deviceId*

Device ID

2. *seq*

Packet sequence

3. *userID*

User ID

From:

<https://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

Permanent link:

https://kb.supremainc.com/bs2sdk/doku.php?id=en:server_api&rev=1595996557

Last update: **2020/07/29 13:22**