

BS2_AllocateUsbContext 1
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BS2_AllocateUsbContext

USB

Context

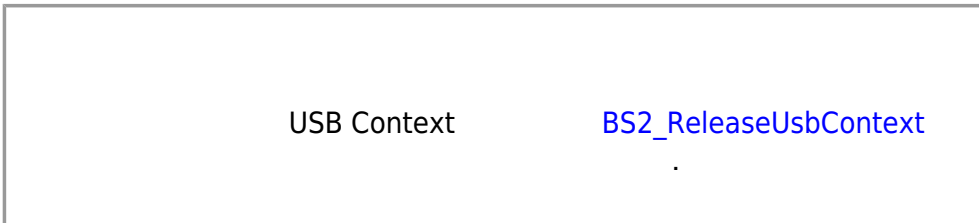
. USB Context

USB

```
#include "BS_API.h"

void* BS2_AllocateUsbContext(const char* szDir);
```

- [In] *szDir* : USB



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NULL

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USB Context

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- [BS2_ReleaseUsbContext](#)
- [BS2_GetUserDatabaseInfoFromDir](#)
- [BS2_GetUserListFromDir](#)
- [BS2_GetUserInfosFromDir](#)
- [BS2_GetUserDatasFromDir](#)
- [BS2_GetUserInfosExFromDir](#)
- [BS2_GetUserDatasExFromDir](#)
- [BS2_GetLogFromDir](#)
- [BS2_GetLogBlobFromDir](#)
- [BS2_GetFilteredLogFromDir](#)

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