

**BS2\_ClearDeviceZoneAccessRecord** ..... 1  
..... 1  
..... 1  
..... 1  
..... 1  
..... 1

[Zone Control API](#) > [BS2\\_ClearDeviceZoneAccessRecord](#)

---

## BS2\_ClearDeviceZoneAccessRecord

Ethernet

BioStation 2 (1.5.0 only)  
BioStation A2 (1.4.0 only)  
BioEntry P2 (1.0.0 only)

```
#include "BS_API.h"

int BS2_ClearDeviceZoneAccessRecord(void* context, uint32_t deviceId,
uint32_t zoneID, char* uids, uint32_t uidCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *zoneID* :
- [In] *uids* : user ID
- [In] *uidCount* : user ID

BS\_SDK\_SUCCESS , 가

[BS2\\_GetDeviceZone](#)  
[BS2\\_GetAllDeviceZone](#)  
[BS2\\_SetDeviceZone](#)  
[BS2\\_RemoveDeviceZone](#)  
[BS2\\_SetAntiPassbackZone](#)  
[BS2\\_RemoveAllDeviceZone](#)  
[BS2\\_SetDeviceZoneAlarm](#)  
[BS2\\_ClearAllDeviceZoneAccessRecord](#)

From:

<http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:

[http://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2\\_cleardevicezoneaccessrecord](http://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2_cleardevicezoneaccessrecord)

Last update: **2018/03/22 10:53**