Lift Control API > BS2_GetFloorLevel

BS2_GetFloorLevel

Floor   .

```
#include "BS_API.h"

int BS2_GetFloorLevel(void* context, uint32_t deviceId, uint32_t*
floorLevelIds, uint32_t floorLevelIdCount, BS2FloorLevel** floorLevelObj,
uint32_t* numFloorLevel);
```

> BS2FloorLevel

- [In] *context* : Context
- [In] *deviceId* :
- [In] *floorLevelIds* :   floor level id
- [In] *floorLevelIdCount* : floor level id
- [Out] *floorLevelObj* : floor level
- [Out] *numFloorLevel* : floor level

floorLevelObj   BS2_ReleaseObject
     .

BS_SDK_SUCCESS   ,
.

BS2_GetAllFloorLevel
BS2_SetFloorLevel

BS2_RemoveFloorLevel
BS2_RemoveAllFloorLevel