

BS2_GetLogSmallBlobEx 1
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BS2_GetLogSmallBlobEx

[+ V2.7.1] EventMask

가

```
#include "BS_API.h"

int BS2_GetLogSmallBlobEx(void* context, uint32_t deviceId, uint16_t
eventMask, uint32_t eventId, uint32_t amount, BS2EventSmallBlobEx** logsObj,
uint32_t* numLog);
```

[BS2EventSmallBlobEx](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *eventMask* : event mask
- [In] *eventId* : ID , 0 가 .
- [In] *amount* : , 0 eventId 가 .
- [Out] *logsObj* :
- [Out] *numLog* :

logsObj [BS2_ReleaseObject](#)

BS_SDK_SUCCESS , 가

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