

BS2_GetUserDatabaseInfoFromDir

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BS2_GetUserDatabaseInfoFromDir

Usb Data (, , ,) 가 .

```
#include "BS_API.h"

int BS2_GetUserDatabaseInfoFromDir(void* context, const char* szDir,
uint32_t* numUsers, uint32_t* numCards, uint32_t* numFingers, uint32_t*
numFaces, IsAcceptableUserID ptrIsAcceptableUserID);
```

- [In] *context* : Context
- [Out] *szDir* : Data
- [Out] *numUsers* :
- [Out] *numCards* :
- [Out] *numFingers* :
- [Out] *numFaces* :
- [In] *ptrIsAcceptableUserID* : TBD

uidsObjs [BS2_ReleaseObject](#)

BS_SDK_SUCCESS , 가

[BS2_AllocateUsbContext](#)
[BS2_ReleaseUsbContext](#)
[BS2_GetUserListFromDir](#)
[BS2_GetUserInfosFromDir](#)
[BS2_GetUserDatasFromDir](#)
[BS2_GetUserInfosExFromDir](#)

[BS2_GetUserDatasExFromDir](#)

[BS2_GetLogFromDir](#)

[BS2_GetLogBlobFromDir](#)

[BS2_GetFilteredLogFromDir](#)

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Last update: **2018/10/30 10:01**