

**BS2\_IdentifyUserSmall** ..... 1

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# BS2\_IdentifyUserSmall

[+ 2.6.3]

BS2UserBlob		BS2_IdentifyUser	
	5	BS2UserSmallBlob	BS2UserPhoto가

```
#include "BS_API.h"

int BS2_IdentifyUserSmall(void* context, uint32_t deviceId, uint16_t seq,
int handleResult, BS2UserSmallBlob* userBlob);
```

## BS2UserSmallBlob

- [In] *context* : Context
- [In] *deviceId* :
- [In] *seq* :
- [In] *handleResult* : (BS\_SDK\_SUCCESS or BS\_SDK\_ERROR\_XXX)
- [In] *userBlob* :

OnIdentifyUser

handleResult가 BS\_SDK\_SUCCESS , userBlob가 null

BS\_SDK\_SUCCESS , 가

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