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BS2_IdentifyUserSmallEx

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```

#include "BS_API.h"

int BS2_IdentifyUserSmallEx(void* context, uint32_t deviceId, uint16_t seq,
int handleResult, BS2UserSmallBlobEx* userBlob);

```

[BS2UserSmallBlobEx](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *seq* :
- [In] *handleResult* : (BS_SDK_SUCCESS or BS_SDK_ERROR_XXX)
- [In] *userBlob* :

OnIdentifyUser

handleResult가 BS_SDK_SUCCESS , userBlob가 null

BS_SDK_SUCCESS , 가

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