

BS2_PartialUpdateUserEx 1

..... 1

..... 1

..... 1

..... 2

..... 2

BS2_PartialUpdateUserEx

[+ 2.8.3]

mask
, BS2User infoMask

```
#include "BS_API.h"
```

```
int BS2_PartialUpdateUserEx(void* context, uint32_t deviceId, BS2_USER_MASK mask, BS2UserBlobEx* userBlob, uint32_t userCount);
```

BS2UserBlobEx

- [In] *context* : Context
- [In] *deviceId* :
- [In] *mask* : mask
- [In] *userBlob* :
- [In] *userCount* :

0x0002	(,)
0x0004	
0x0008	
0x0010	PIN
0x0020	
0x0040	
0x0080	
0x0100	
0x0200	
0x0400	
0x0800	(FaceStation F2)
0x1000	(FaceStation F2)

BS_SDK_SUCCESS , 가 .
BS2_EVENT_USER_UPDATE_PARTIAL_SUCCESS , 가 .
BS2_EVENT_USER_UPDATE_PARTIAL_FAIL , 가 .

- BS2_PartialUpdateUser
- BS2_PartialUpdateUserEx
- BS2_PartialUpdateUserSmall
- BS2_PartialUpdateUserSmallEx
- BS2_PartialUpdateUserFaceEx

BS2_PartialUpdateUserFaceEx

From:
<https://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:
https://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2_partialupdateuserex&rev=1661389065

Last update: **2022/08/25 09:57**