

BS2_PartialUpdateUserSmall 1

..... 1

..... 1

..... 2

..... 2

..... 2

BS2_PartialUpdateUserSmall

[+ 2.8.3]

mask
, BS2User infoMask

```
#include "BS_API.h"
```

```
int BS2_PartialUpdateUserSmall(void* context, uint32_t deviceId,
BS2_USER_MASK mask, BS2UserSmallBlob* userBlob, uint32_t userCount);
```

BS2UserSmallBlob

- [In] *context* : Context
- [In] *deviceId* :
- [In] *mask* : mask

0x0002	(,)
0x0004	
0x0008	
0x0010	PIN
0x0020	
0x0040	
0x0080	
0x0100	
0x0200	
0x0400	
0x0800	(FSF2, BS3)
0x1000	(FSF2, BS3)

- [In] *userBlob* :
- [In] *userCount* :

BS_SDK_SUCCESS , 가 .
BS2_EVENT_USER_UPDATE_PARTIAL_SUCCESS
BS2_EVENT_USER_UPDATE_PARTIAL_FAIL , 가 .

- [BS2_PartialUpdateUser](#)
- [BS2_PartialUpdateUserEx](#)
- [BS2_PartialUpdateUserSmall](#)
- [BS2_PartialUpdateUserSmallEx](#)
- [BS2_PartialUpdateUserFaceEx](#)

[BS2_PartialUpdateUserFaceEx](#)

From:
<https://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:
https://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2_partialupdateusersmall&rev=1661390012

Last update: **2022/08/25 10:13**