

BS2_RemoveUser 1

..... 1

..... 1

..... 1

..... 1

..... 1

..... 2

BS2_RemoveUser

```
#include "BS_API.h"

int BS2_RemoveUser(void* context, uint32_t deviceId, char* uids, uint32_t uidCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *uids* :
- [In] *uidCount* :

BS_SDK_SUCCESS , 가

C++

```
int sdkResult = BS2_RemoveUser(context_, id, const_cast<char*>(uid.c_str()), 1);
```

C#

```
result = (BS2ErrorCode)API.BS2_RemoveUser(sdkContext, deviceId, uids, 1);
```

BS_SDK_SUCCESS , 가

BS2_GetUserList
BS2_RemoveUser
BS2_RemoveAllUser
BS2_GetUserInfos
BS2_GetUserInfosEx
BS2_EnrolUser
BS2_EnrolUserEx
BS2_GetUserDatas
BS2_GetUserDatasEx

From:

<https://kb.supremainc.com/kbtest/> - **BioStar 2 Device SDK**

Permanent link:

https://kb.supremainc.com/kbtest/doku.php?id=ko:bs2_removeuser&rev=1640566705

Last update: **2021/12/27 09:58**