

BS2_SearchWiegandDevices 1
..... 1
..... 1
..... 1
..... 1

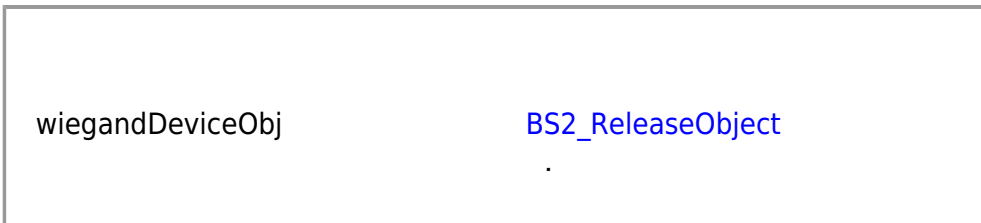
BS2_SearchWiegandDevices

Wiegand card reader

```
#include "BS_API.h"

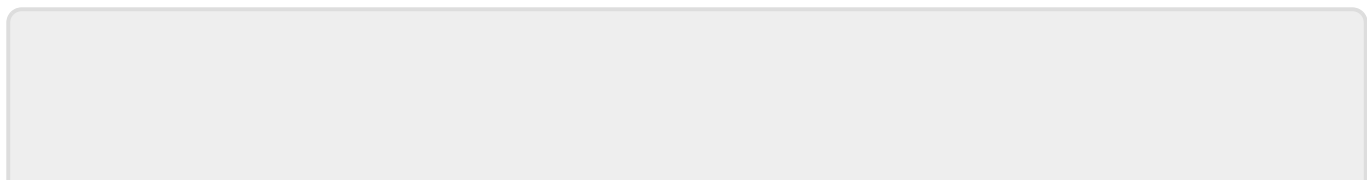
int BS2_SearchWiegandDevices(void* context, uint32_t deviceId, uint32_t**
wiegandDeviceObj, uint32_t* numWiegandDevice);
```

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *wiegandDeviceObj* : wiegand card reader
- [Out] *numWiegandDevice* : wiegand card reader



BS_SDK_SUCCESS , 가

- [BS2_GetWiegandDevices](#)
- [BS2_AddWiegandDevices](#)
- [BS2_RemoveWiegandDevices](#)



From:

<http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:

http://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2_searchwieganddevices

Last update: **2016/02/02 14:29**