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BS2_SetDeviceZoneAGEntranceLimit

Ethernet Access Group

```
#include "BS_API.h"

int BS2_SetDeviceZoneAGEntranceLimit(void* context, BS2_DEVICE_ID deviceId,
const BS2DeviceZoneAGEntranceLimit* deviceZoneAGEntranceLimits, uint32_t
deviceZoneAGEntranceLimitCount);
```

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- [In] *context* : Context
- [In] *deviceId* :
- [In] *deviceZoneAGEntranceLimits* : device zone Access Group
- [In] *deviceZoneAGEntranceLimitCount* : device zone Access Group

BS_SDK_SUCCESS , 가

[BS2_GetAccessGroupEntranceLimit](#)
[BS2_GetAllDeviceZoneAGEntranceLimit](#)
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