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# BS2\_SetGlobalAPBViolationByDoorOpenHandler

[+ 2.7.0] `BS2_SetGlobalAPBViolationByDoorOpenHandler`가 `BS2_SetCheckGlobalAPBViolationHandler`가 `BS2_SetUpdateGlobalAPBViolationByDoorOpenHandler`가  
 Global APB By Door Open, 2  
 1 `OnCheckGlobalAPBViolationByDoorOpen`  
 2 `OnUpdateGlobalAPBViolationByDoorOpen`가 `update`

```
#include "BS_API.h"

int BS2_SetGlobalAPBViolationByDoorOpenHandler(void* context,
OnCheckGlobalAPBViolationByDoorOpen ptrCheck,
OnUpdateGlobalAPBViolationByDoorOpen ptrUpdate);
```

`OnCheckGlobalAPBViolationByDoorOpen`  
`OnUpdateGlobalAPBViolationByDoorOpen`

- [In] *context* : Context
- [In] *ptrCheck* : `OnCheckGlobalAPBViolationByDoorOpen`가
- [In] *ptrUpdate* : `OnUpdateGlobalAPBViolationByDoorOpen`가

`BS2AuthConfig` useGlobalAPB가 true ,  
`BS2DoorSensor` apbUseDoorSensor가 true

`BS_SDK_SUCCESS` , 가

## BS2\_CheckGlobalAPBViolationByDoorOpen

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