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## BS2\_SetRelayActionConfig

[+ 2.8.1] IM-120 RelayAction

```
#include "BS_API.h"

int BS2_SetRelayActionConfig(void* context, uint32_t deviceId, const BS2RelayActionConfig* config);
```

BS2RelayActionConfig

- [In] *context* : Context
- [In] *deviceId* :
- [In] *config* : RelayAction

BS\_SDK\_SUCCESS , 가

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