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Slave Control API

RS485

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BS2Rs485SlaveDevice

```
typedef struct {
    uint32_t deviceID;
    uint16_t deviceType;
    uint8_t enableOSDP;
    uint8_t connected;
} BS2Rs485SlaveDevice;
```

1. *deviceID*

2. *deviceType*

3. *enableOSDP*

flag

4. *connected*

가

flag

BS2Rs485SlaveDeviceEX

```
typedef struct {
    uint32_t deviceID;
    uint16_t deviceType;
    uint8_t enableOSDP;
```

```

uint8_t connected;
uint8_t channelInfo;
uint8_t reserved[3];
} BS2Rs485SlaveDeviceEX;

```

1. *deviceID*

2. *deviceType*

3. *enableOSDP*

flag

4. *connected*

가

flag

5. *channelInfo*

Channel

6. *reserved*

From:

<http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:

http://kb.supremainc.com/bs2sdk./doku.php?id=ko:slave_control_api&rev=1503963103

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