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Face API

API

- [BS2_ScanFace](#):
- [BS2_GetAuthGroup](#):
- [BS2_GetAllAuthGroup](#):
- [BS2_SetAuthGroup](#):
- [BS2_RemoveAuthGroup](#):
- [BS2_RemoveAllAuthGroup](#):

BS2Face

```
typedef struct {
    uint8_t faceIndex;
    uint8_t numOfTemplate;
    uint8_t flag;
    uint8_t reserved;

    uint16_t imageLen;
    uint8_t reserved2[2];

    uint8_t imageData[BS2_FACE_IMAGE_SIZE];
    uint8_t templateData[BS2_TEMPLATE_PER_FACE][BS2_FACE_TEMPLATE_LENGTH];
} BS2Face;
```

1. *faceIndex*

2. *numOfTemplate*

3. *flag*

4. *reserved*

5. *imageLen*

6. *reserved2*

4. *imageData*

5. *data*

BS2AuthGroup

```
typedef struct {  
    BS2_AUTH_GROUP_ID    id;  
    char                 name[BS2_MAX_AUTH_GROUP_NAME_LEN];  
    uint8_t              reserved[32];  
} BS2AuthGroup;
```

1. *id*

2. *name*

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3. *reserved*

From:

<https://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

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