

Table of Contents

BS2_EnrollUserEx

Declaration

Parameter

Return Value

See Also

1

1

1

1

1

BS2_EnrollUserEx

[+ 2.6.3] Enrolls new user

It has the same functionality as [BS2_EnrollUserEx](#). (Only spelling is changed)

Tip

Please use [BS2_EnrollUserFaceEx](#) for user enrollment to **FaceStation F2**.

Declaration

```
#include "BS_API.h"

int BS2_EnrollUserEx(void* context, uint32_t deviceId, BS2UserBlobEx*
userBlob, uint32_t userCount, uint8_t overwrite);
```

[See BS2UserBlobEx structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *userBlob* : User information trying to enroll
- [In] *userCount* : Number of users
- [In] *overwrite* : Whether to overwrite duplicated user

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetUserList](#)

[BS2_RemoveUser](#)

BS2_RemoveAllUser
BS2_GetUserInfos
BS2_GetUserInfosEx
BS2_EnrollUser
BS2_EnrollUserEx
BS2_GetUserDatas
BS2_GetUserDatasEx

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