

Table of Contents

BS2_GetAllLiftStatus	1
Declaration	1
Parameter	1
Return Value	1
See Also	1

[Lift Control API](#) > [BS2_GetAllLiftStatus](#)

BS2_GetAllLiftStatus

Retrieves the status of all lifts.

Declaration

```
#include "BS_API.h"

int BS2_GetAllLiftStatus(void* context, BS2_DEVICE_ID deviceId,
BS2LiftStatus** liftStatusObj, uint32_t* numLiftStatus);
```

[See BS2LiftStatus Structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [Out] *liftStatusObj* : Lift status list pointer
- [Out] *numLiftStatus* : Number of lift status

NOTE

The *liftStatusObj* variable needs to return the memory to the system by the [BS2_ReleaseObject](#) function after being used.

Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetLift](#)
[BS2_GetAllLift](#)
[BS2_GetLiftStatus](#)
[BS2_SetLift](#)

BS2_SetLiftAlarm
BS2_RemoveLift
BS2_RemoveAllLift
BS2_ReleaseFloor
BS2_ActivateFloor
BS2_DeActivateFloor

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