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BS2_GetDeviceCapabilities

[+ V2.8] Get the device's capabilities such as card support or finger support.

Declaration

```
#include "BS_API.h"

int BS2_GetDeviceCapabilities(void* context, uint32_t deviceId,
BS2DeviceCapabilities* capabilities);
```

[See BS2DeviceCapabilities](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [Out] *capabilities* : Address which stores Device Capabilities

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

From:

<https://kb.supremainc.com/kbtest/> - **BioStar Device SDK**

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https://kb.supremainc.com/kbtest/doku.php?id=en:bs2_getdevicecapabilities&rev=1622981539

Last update: **2021/06/06 21:12**