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BS2_GetSupportedUserMask

[+ 2.5.0] Gets user settings supported by the device.
This information can be different by device type.

Declaration

```
#include "BS_API.h"

int BS2_GetSupportedUserMask(void* context, uint32_t deviceId,
BS2_USER_MASK* userMask);
```

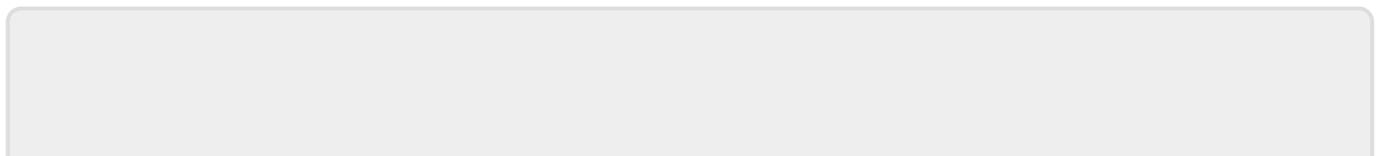
Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [Out] *userMask* : User mask

Value	Description
0x0004	User name
0x0008	Image
0x0010	PIN
0x0020	Card
0x0040	Fingerprint
0x0080	Face
0x0200	Jobcode
0x0400	Phrase
0xFFFF	All information

Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned. If there is an error, the corresponding error code will be returned.



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