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BS2_GetUserDatasFromDir

Gets User ID corresponding UserMask from storage path in device.

Declaration

```
#include "BS_API.h"

int BS2_GetUserDatasFromDir(void* context, const char* szDir, char* uids,
uint32_t uidCount, BS2UserBlob* userBlob, BS2_USER_MASK userMask);
```

> See BS2UserBlob Structure

Parameter

- [In] *context* : Context
- [In] *szDir* : Storage path in device
- [In] *uids* : User ID list trying to get
- [In] *uidCount* : Number of user ID
- [Out] *userBlob* : Pointer to store the user information
- [In] *userMask* : User Mask

Value	Description
0x0000	User ID
0x0001	User data
0x0002	User setting
0x0004	User name
0x0008	Image
0x0010	PIN
0x0020	Card
0x0040	Fingerprint
0x0080	Face
0x0100	Access group
0x0200	Job code
0x0400	User phrase(personal message)
0x0800	Face □(FaceStation F2)
0x1000	User setting□(FaceStation F2)
0xFFFF	All information

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

BS2_GetUserDatabaseInfoFromDir
BS2_GetUserListFromDir
BS2_GetUserInfosFromDir
BS2_GetUserInfosExFromDir
BS2_GetUserDatasExFromDir

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