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BS2_ReleaseUsbContext

[+ 2.5.0] Releases context which is allocated from the API [BS2_AllocateUsbContext](#). It doesn't do anything if pointer value is NULL.

Declaration

```
#include "BS_API.h"

void BS2_ReleaseUsbContext(void* context);
```

Parameter

- [In] *context* : USB Context

Return Value

Void

See Also

[BS2_AllocateUsbContext](#)
[BS2_GetUserDatabaseInfoFromDir](#)
[BS2_GetUserListFromDir](#)
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