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BS2_RemoveAccessGroupEntranceLimit

Removes selected access group entrance limit.

Declaration

```
#include "BS_API.h"

int BS2_RemoveAccessGroupEntranceLimit(void* context, BS2_DEVICE_ID
deviceId, const BS2_ZONE_ID* Ids, uint32_t IdCount);
```

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *Ids* : List of Device zone IDs to remove
- [In] *IdCount* : Number of Device zones to remove

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetAccessGroupEntranceLimit](#)
[BS2_GetAllAccessGroupEntranceLimit](#)
[BS2_SetAccessGroupEntranceLimit](#)
[BS2_RemoveAllAccessGroupEntranceLimit](#)

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<https://kb.supremainc.com/kbtest/> - **BioStar Device SDK**

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Last update: **2017/09/06 16:39**