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## BS2\_RemoveAllAccessGroupEntranceLimit

Removes all access group entrance limit

### Declaration

```
#include "BS_API.h"

int BS2_RemoveAllAccessGroupEntranceLimit(void* context, BS2_DEVICE_ID deviceId);
```

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID

### Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.  
If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_GetAccessGroupEntranceLimit](#)  
[BS2\\_GetAllAccessGroupEntranceLimit](#)  
[BS2\\_SetAccessGroupEntranceLimit](#)  
[BS2\\_RemoveAccessGroupEntranceLimit](#)

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